START HERE

Beginner’s guide

Browse your Cyberpunk 2077 wardrobe, save outfit ideas and keep your catalogue up to date.

1 Open Style Lab

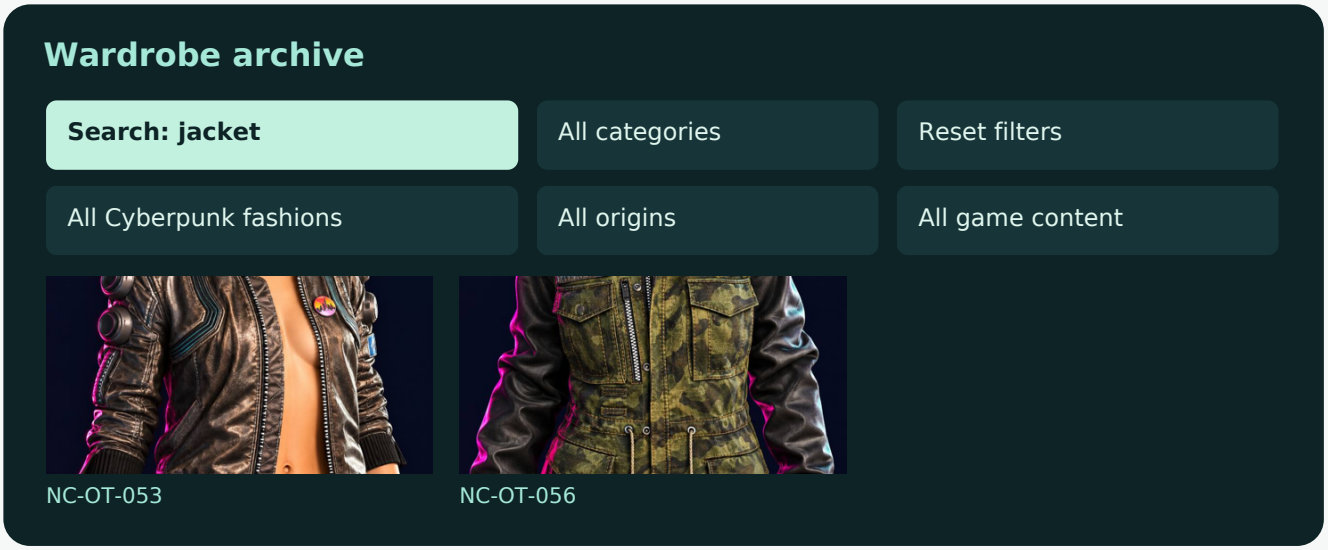
Open the Style Lab website in your browser. You can start browsing the 12 sample items as soon as the page opens.

2 Find an item

Open **Wardrobe archive** and type a name, colour or catalogue ID into the search box. Try **jacket** to get started.

3 Narrow the results

Use the category, fashion, origin or game-content filter. Select **Reset filters** if an item disappears from your results. Click a card to open its details, or its heart to favourite it.



Screen illustration · Search and filters above example catalogue photos.

OUTFIT BUILDER

Create and save a look

Build an outfit piece by piece, or start with a Smart Stylist suggestion.

1 Choose your pieces

Open **V’s Outfit Builder** and click **New look**. Open a slot such as **Top / Inner Torso**, search the item picker and select a piece. Repeat for bottoms and any extras you want.

2 Name and save the outfit

Enter an outfit name and click **Save outfit**. A look needs a top and bottoms, or a full outfit. To reopen a look, find it under **Saved looks** and click **Load**.



Screen illustration · Name your look, choose pieces and save.

3 Try Smart Stylist

Enter a mood such as **streetwear**. Choose **Vanilla only (no mods)**, **Vanilla + Mods** or **Modded only**. Use the game-content filter to narrow the vanilla pieces to Base Game or Phantom Liberty.

4 Make a suggestion your own

Click **Suggest looks**, then **Use in Builder** on a look you like. Swap pieces or fill any missing slots, then click **Save outfit**. Style Lab saves a reference look for you to recreate in-game.

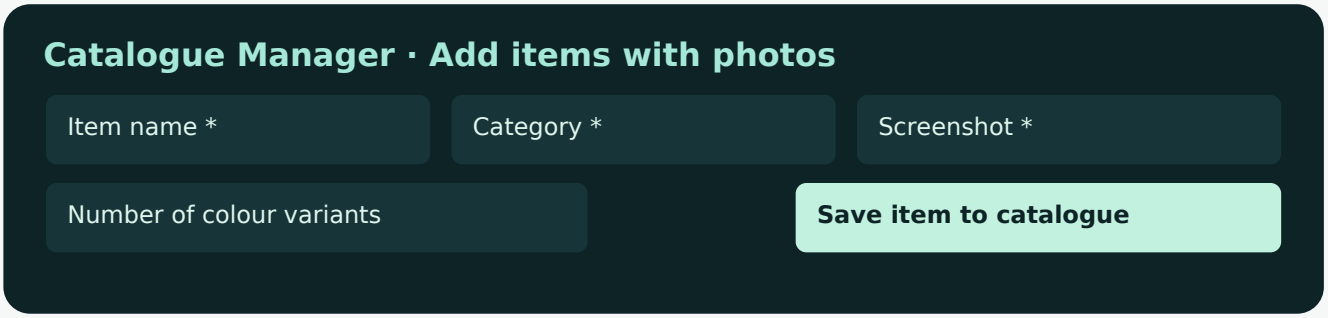
CATALOGUE MANAGER

Add or edit clothing

Open Catalogue Manager to add a new entry, update details or replace a photo.

1 Add an item and photo

Enter the **Item name** and choose a **Category**. Attach a JPG, PNG or WebP screenshot to **Screenshot**. Add the colour, source and any notes you want to track, then click **Save item to catalogue**.



Screen illustration · The three required fields and the save button.

2 Edit an item you already have

Open the item’s card and click **Edit item / replace photo**, or use **Find item** and **Choose entry** under **Edit existing item // Replace photo**. Make your changes and click **Save changes / new photo**.

3 Replace a photo

In the same editor, choose a new photo and check the preview before you save. **Restore packaged photo** brings back the original image when one is available.

What counts as a colour variant?

Enter the total colour variants for that design in **Number of colour variants**. For example, a jacket available in three colours can be one catalogue entry with three variants.

CLOTHING LABELS

Classify your wardrobe

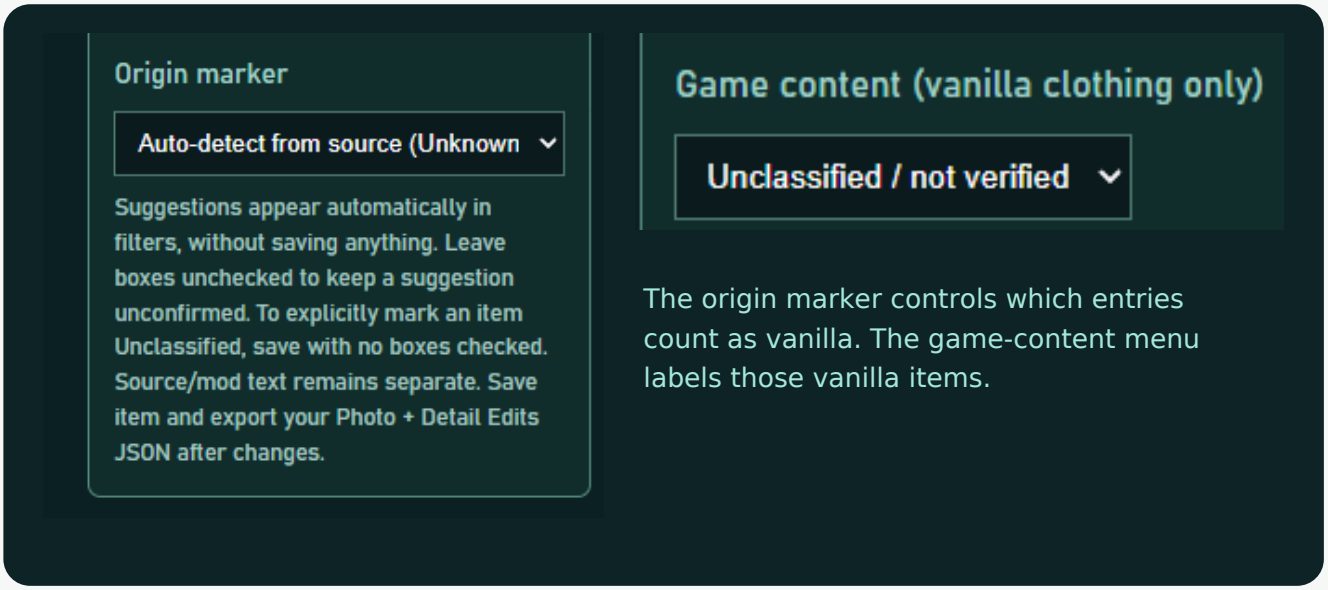
Use the item editor to record where a piece comes from and which Cyberpunk fashion styles fit it.

1 Set the origin marker

In the editor, use **Origin marker** to mark an item as **Vanilla** or **Modded**. Use **Unknown** if you're unsure, or leave it on automatic detection from the source text.

2 Label the game content

For vanilla items, select **Base Game** or **Phantom Liberty** under **Game content (vanilla clothing only)**. Leave uncertain entries **Unclassified / not verified**, then save.



Screenshots · Origin marker and game-content controls in the item editor.

3 Apply Base Game in bulk

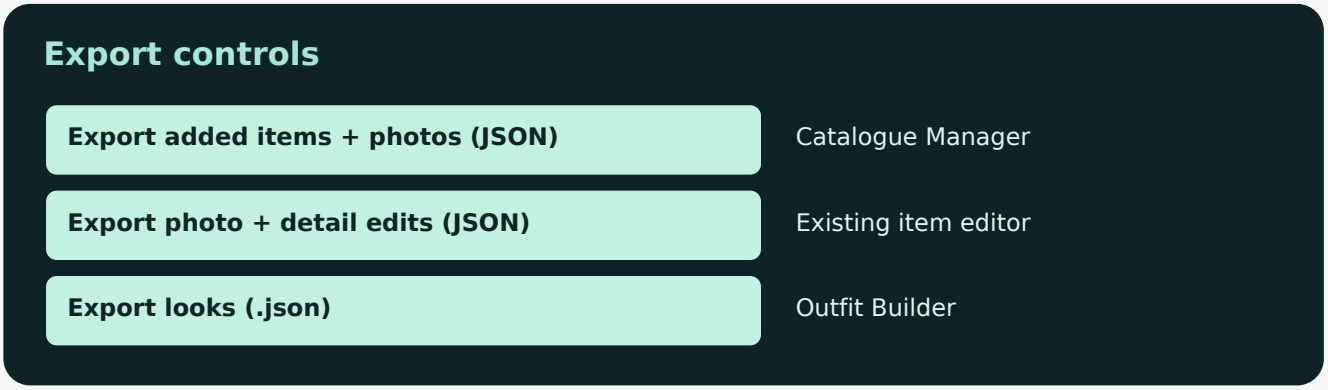
After you've labelled your Phantom Liberty pieces, click **Mark unclassified vanilla items as Base Game** under **Catalogue Manager**. The button updates entries with vanilla origin and unclassified game content. Check the number updated and export your edits.

Fashion styles are optional. You can tick one or more of Kitsch, Neokitsch, Entropism or Neomilitarism in the item editor.

BACKUPS AND RESTORE

Keep your changes

Style Lab stores your work in the browser you used to open it. Export backups before upgrading or switching browsers or computers.



Screen illustration · Keep one current export of each type you use.

1 Export the files you need

Use **Export added items + photos (JSON)** for clothing you added. Use **Export photo + detail edits (JSON)** for changed details, labels and replacement photos. In the Outfit Builder, use **Export looks (.json)** for your saved outfits.

2 Restore in this order

Import **Added Items + Photos** with **Import backup JSON**, then **Photo + Detail Edits** with **Import edits backup JSON**. Import outfits last with **Import looks (.json)** so the pieces can link to your restored items.

3 Check the restored wardrobe

Open a recently added item, check a changed photo or label, and load one saved look. Keep the original backups until those checks pass.

If the wardrobe opens without your changes

Reopen the HTML at its original location using the same browser and profile. If your changes are still missing, import your latest JSON backups.